# ADDITIVE MANUFACTURING TECHNOLOGY (Professional Elective – IV)

B.Tech. IV Year I Sem.

Course Code: ME744PE

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**Pre-requisites:** Manufacturing process, Engineering Materials

## **Course Objectives:**

- To understand the fundamental concepts of Additive Manufacturing (i.e. Rapid Prototyping) and 3-D printing, its advantages and limitations.
- To classify various types of Additive Manufacturing Processes and know their working principle, advantages, limitations etc.
- To have a holistic view of various applications of these technologies in relevant fields such as mechanical, Bio-medical, Aerospace, electronics etc.

## **Course Outcomes:**

- Describe various CAD issues for 3D printing and rapid prototyping and related operations for STL model manipulation.
- Formulate and solve typical problems on reverse engineering for surface reconstruction from physical prototype models through digitizing and spline-based surface fitting.
- Formulate and solve typical problems on reverse engineering for surface reconstruction from digitized mesh models through topological modelling and subdivision surface fitting.
- Explain and summarize the principles and key characteristics of additive manufacturing technologies and commonly used 3D printing and additive manufacturing systems.
- Explain and summarize typical rapid tooling processes for quick batch production of plastic and metal parts.

#### UNIT - I

**Introduction:** Prototyping fundamentals, Historical development, Fundamentals of Rapid Prototyping, Advantages, and Limitations of Rapid Prototyping, Commonly used Terms, Classification of RP process, Rapid Prototyping Process Chain: Fundamental Automated Processes, Process Chain.

## **UNIT-II**

**Liquid-based Rapid Prototyping Systems:** Stereo lithography Apparatus (SLA): Models and specifications, Process, working principle, photopolymers, photo polymerization, Layering technology, laser and laser scanning, Applications, Advantages and Disadvantages, Case studies. Solid ground curing (SGC): Models and specifications, Process, working principle, Applications, Advantages and Disadvantages, Case studies Solid-based Rapid

Prototyping Systems: Laminated Object Manufacturing (LOM): Models and specifications, Process, working principle, Applications, Advantages and Disadvantages, Case studies. Fused Deposition Modeling (FDM): Models and specifications, Process, working principle, Applications, Advantages and Disadvantages, Case studies.

## **UNIT - III**

Powder Based Rapid Prototyping Systems: Selective laser sintering (SLS): Models and specifications, Process, working principle, Applications, Advantages and Disadvantages, Case studies. Three dimensional Printing (3DP): Models and specifications, Process, working principle, Applications, Advantages and Disadvantages, Case studies. Rapid Tooling: Introduction to Rapid Tooling (RT), Conventional Tooling Vs RT, Need for RT. Rapid Tooling Classification; Indirect Rapid Tooling Methods: Spray Metal Deposition, RTV Epoxy Tools, Ceramic tools, Investment Casting, Spin Casting, Die casting, Sand Casting, 3D Keltool process. Direct Rapid Tooling: Direct AIM, LOM Tools, DTM Rapid Tool Process, EOS Direct Tool Process and Direct Metal Tooling using 3DP

## **UNIT - IV**

Rapid Prototyping Data Formats: STL Format, STL File Problems, Consequence of Building Valid and Invalid Tessellated Models, STL file Repairs: Generic Solution, Other Translators, Newly Proposed Formats. Rapid Prototyping Software's: Features of various RP software's like Magics, Mimics, Solid View, View Expert, 3 D View, Velocity 2, Rhino, STL View 3 Data Expert and 3 D doctor.

## UNIT - V

RP Applications: Application - Material Relationship, Application in Design, Application in Engineering, Analysis and Planning, Aerospace Industry, Automotive Industry, Jewelry Industry, Coin Industry, GIS application, Arts and Architecture. RP Medical and Bioengineering Applications: Planning and simulation of complex surgery, Customized Implants & Prosthesis, Design and Production of Medical Devices, Forensic Science and Anthropology, Visualization of Biomolecules.

## **TEXT BOOKS:**

- 1. Rapid prototyping; Principles and Applications /Chua C.K., Leong K.F. and LIM C.S/World Scientific Publications
- 2. Rapid Manufacturing /D.T. Pham and S.S. Dimov/Springer

## **REFERENCE BOOKS:**

- 1. Terry Wohlers, Wholers Report 2000, Wohlers Associates
- 2. Rapid Prototyping and Manufacturing /PaulF.Jacobs/ASME